



MLN Marne Barracks

Wednesday 17th April

Entries close Tuesday 16th April

This is the fourth event of the MLN 23-24 season

This event will take place within the barrack complex and its adjacent training area

? Contact: mlntechrep@armyorienteeing.com

Courses

Course details subject to final controlling

Blue 7.0Km, 60m, 33 controls

Long, technically difficult with pictorial descriptions

Short Green 3.6Km, 40m, 19 controls

Shorter medium distance, technically difficult with pictorial descriptions

Light Green 4.5Km, 50m, 20 controls

Medium distance, technically Medium with loose pictorial descriptions, textural descriptions on the map

Red 4.8Km, 40m, 18 controls

Long, technically easy with textural descriptions.

Entry Fees

Civilian

Entry Fee: £6.00

Military

Entry Fee: £5.00

Military plus Coaching

Entry Fee: £5.50

Late entries for a £1 supplement up to 8pm on the day before

Enter online at racesignup.co.uk

Event Information

Base Security requirements

This event is being held on an active MoD base that comes under their security requirements.

Civilians that are known to the league staff will be permitted to enter. However, if you are not known the league staff then your entry will be cancelled and your account will be credited with the fee.

To gain access to a secure site you will need to enter other MLN events to become one of the "known" civilians.

All civilian entrants will be required to provide the details of the vehicle that they will be travelling in at sign up.

Only those entered in the competition can enter the base even if in an authorised vehicle.

Every civilian entrant must have a valid photo ID.

Entry Process

To enter yourself, your soldiers or friends and family, you will need to create an account on RaceSingUp; there is a link to event just above this text.

Entries close at Midday on the Tuesday before the event. Entries can't be withdrawn or changed after then . Late entries accepted up to 8pm for an additional £1.

Once you have an account you can enter one or multiple people up to a maximum of 20. Once someone's details have been entered they can be recalled for future events. Payment is made at the end of the process with a bank card. If you need to withdraw, the fee will be credited to your "account" and can be used at future MLN-O events

What to expect, what to do

Please make every reasonable effort to arrive at the event in time for your allocated start window, including allowing time to report to Reception.

Please park carefully as there is limited space.

All competitors must ensure they are fully hydrated before starting, there will be NO water at the start, on the course or the finish. Carry water, reduce your course length or walk the course to ensure you achieve your aim safely.

There will be a key drop for your car keys at reception.

Loose control description will be provided at the entrance to the start lanes, EXCEPT for the Red course. There are no descriptions on the Blue map, they will just be loose.

Start in your given window and enjoy your run.

The event is touch-free - you only need to waft your eTag above the control.

Refund Policy

You may withdraw from the event up until 12:00hrs the day before. Your entry fee will be held as a credit to be redeemed when you next enter an MLN event. A refund can be made upon request but will incur the card processing fee

Travel Directions

Entrance security post to the barracks at What3words rebounds.replaying.shins. Nearest postcode is DL10 7NW.

After security follow the O flags to the parking area which is on the old airfield, as shown on the blank map. What3words of parking is tradition.merge.focus. Maps are on MLN-O Facebook page and last page of the flyer

Terrain

Marne Barracks mapped area comprises modern soldier accommodation blocks arranged at different angles and the local training area that includes forest blocks of varying runnability, old RAF infrastructure, a clay pidgeon range and an hill fort with the remains of the WW2 anti aircraft facility.

Map

Scale 1:5,000, 5m interval, printed on A4 waterproof paper, (4,000 for Sh Green), updated for this event by Phill Batts.

Officials

Planner : Jen Gallier 3AEC

Organiser: Andrew Common 3AEC

Controller: Fred Boardman Army HQ

Punching system

EMIT Emitag Touch Free. Wrist strap chip system with LED light to indicate a successful punch. No beep. No hire charge but lost tags charged at £75.

Timing

Reception: 11.30 - 14.30 hrs for Tag collection.

Starts: 12.00 - 14.30 hrs

Courses Close: 15.30 hrs. Controls will be taken in from 15.00 hrs.

Coaching

Coaching is available for up to 20 military. The coaching sessions are aimed at beginners or those competing on Red or Lt Green courses. They will: start at 12:00 prompt, finish around 13:00, include a run on a course and conclude with a de-brief and action planning. For more information contact Phill Batts via mlntechrep@armyorienteeing.com.

To book coaching (cost is 50p) please select the 'Mil &Coaching' class when you enter.

Conduct

You must adhere to the [British Orienteering Participant Code of Conduct](#).

Dress

Full leg and arm cover is mandatory; that means no shorts, vests or exposed ankles.

Dogs

Dogs are not allowed on the courses but are allowed in the parking area

Facilities

Toilets will be available in the canteen building 250m East of parking.

Civilian Participation

For civilians participating in Army orienteering, Public Liability Insurance is provided by Towergate; individuals are advised to have their own private accident insurance. This event is conducted iaw British Orienteering Rules 2019 and land booked iaw the AOA DIO Licence and JSP907.

Personal Responsibility

Orienteering in the Army is classed as individual military training. Civilian competitors are responsible for their own personal safety and for assessing their own abilities to complete the course.

Use of personal data

The personal data you give at Registration will be used by the event organisers and their agents for the purpose of processing and publishing entries and results, conducting safety checks and as required by our insurers to validate our cover. Your information will be managed in accordance with the General Data Protection Regulations (GDPR).

Marne

Scale 1 : 5,000

5m Contours

Blank

0 50m 100m 150m

1cm represents 50 metres

Mag
North
2024



Must not be entered or crossed

- Trees & Bushes
- Settlement
- Hedge
- Wall
- Fence
- Water
- Marsh
- Work Area
- Contour Line
- Form Line
- Gully: Large/Small
- Depression: Large/Small
- Earthwall
- Earthbank
- Pit, Hide, Tree Stump
- Marsh
- Distinct Tree Small/Large
- Building/Canopy
- Steps
- Fence with Gate
- Road
- Path: Large/Small
- Walls
- Bridge, Memorial
- Man Made Object