E-Results Lite Operating Instructions

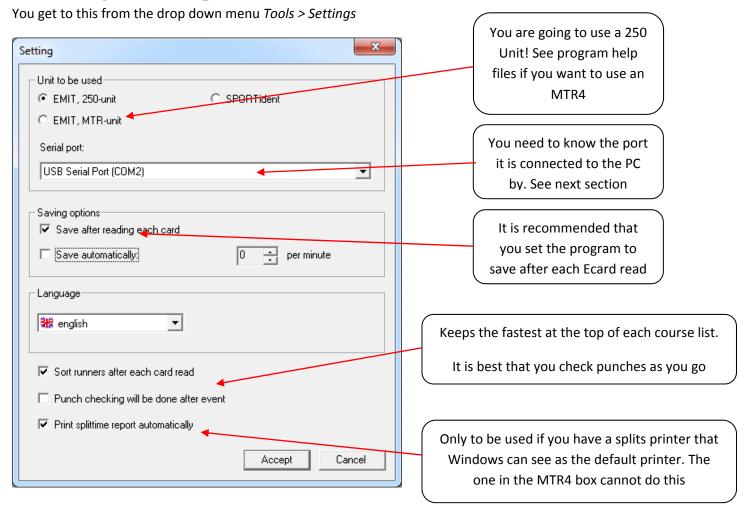
Step by step guide for a simple orienteering events using the EMIT timing system and the free version of E-Results.

Contents

Setting	g up the Eventg	2
1.	Set the System Settings:	2
2.	Check Connection of 250 Reader	2
3.	Force Com Port Number into Range below Number 10	3
4.	Add Courses and Controls to Courses	3
Use a	Master List of Runner Data	4
5.	Import Runner Register	4
6.	Check Runner Register Import	5
Enter	Runners	5
7.	Runners With Their Own Ecard	5
8.	Runners Without Their Own Ecard	5
Download Runners		7
9.	Runners Who Registered Before Starting	7
10.	Runners Who Didn't Register Before Starting	7
11.	Entering Runners Whilst Downloading	7
12.	Resolving Miss Punches	8
13.	Runners not Finished	9
14.	Results	9
15	Saving the Information	0

Setting up the Event

1. Set the System Settings:

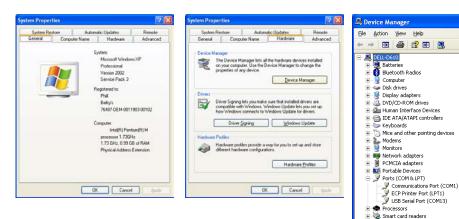


2. Check Connection of 250 Reader

Windows XP: Press the windows *start key* and the *pause* keys at the same time; the LH window appears:

Click on the hardware tab and the middle window appears:

Click on the Device manager button and the RH window appears:



The listing of Ports(COM & LPT) needs to be opened by clicking on the + sign to its left. This reveals all ports. One of them is a *USB Serial Port*; in this case COM13 but it could be any number. If it is above 9 then see the next section to change the port number. This number is the setting you need and it will be retained every time you connect it to this USB port

Windows 7: Press the windows start key and the pause keys at the same time; the LH window appears:





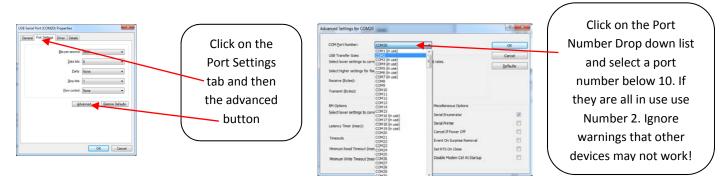
Click on the Device manager link (Top LH) and the RH window appears:

The listing of Ports (COM & LPT) needs to be opened by clicking on the + sign to its left. This reveals all ports. One of them is a *USB Serial Port*; in this case COM2; but it could be any number. If it is above 9 then see the next section to change the port number. This number is the setting you need and it will be retained every time you connect it to this USB port

3. Force Com Port Number into Range below Number 10

Windows XP: Press the windows *start key* and the *pause* keys at the same time, Click on the Hardware Tab and then click on the Device Manager button; as shown in 2 above. Find Ports (COM & LPT) in the list and open the detail by clicking on it. Right click on the USB Serial Port(Com?) and in the list that appears click on properties

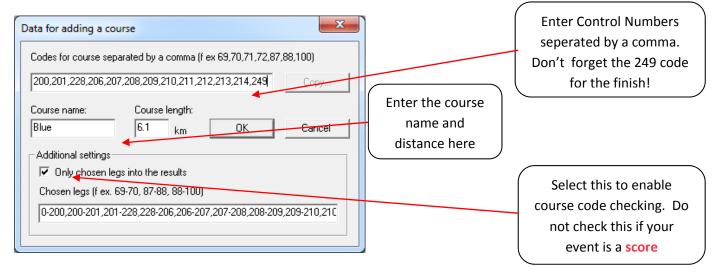
Windows 7: Press the windows *start key* and the *pause* keys at the same time, Click on the Device Manager icon; as shown in 2 above. Find Ports (COM & LPT) in the list and open the detail by clicking on it. Right click on the USB Serial Port(Com?) and in the list that appears click on properties.

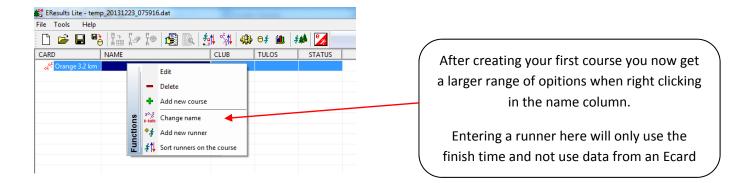


Close all open windows. You may have to restart the PC for these changes to work. In the list of Ports the USB Serial Port should now be numbered below 10. This may affect other hardware you have installed!

4. Add Courses and Controls to Courses

In the Card column do a right click and a menu to add a new course appears





Use a Master List of Runner Data

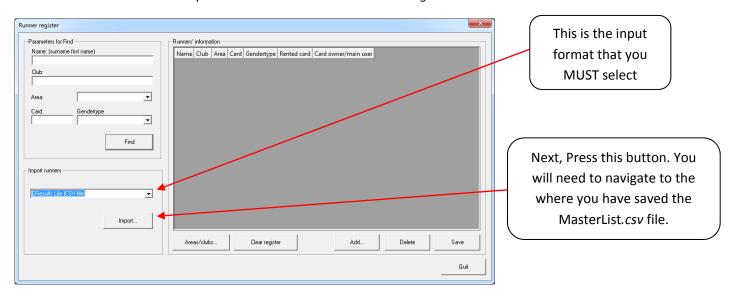
You don't have to do this as you can manually enter the runners before they start or as they download. See sections 7 and 8.

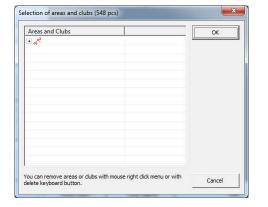
5. Import Runner Register

This enables the lookup facility. It works in two ways:

- a. When you enter a competitor E-Results looks up the name that you have started to type in the *Runner Register*.
- b. When you place an Ecard on the 250 unit E-Results looks up the card number and if in the *master list* allows you to use that runners' details

Firstly you need to import the master data. There is a *Master List* maintained on behalf of the AOA by Phill Batts; contact him for details. The import is accessed via *Tools > Runner Register*.





The first stage of the import copies in the clubs. In this instance there are 548; they can be seen by clicking on the + sign.

Click on the OK button to carry on with the import.

A progress box is shown until it finishes